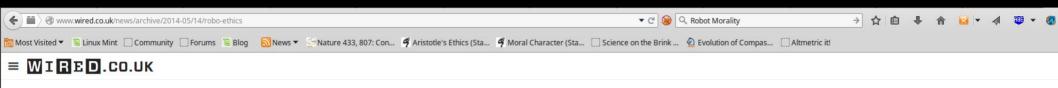
Moralities on Intelligent Machines

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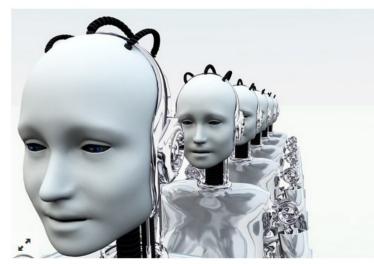
US Navy funds morality lessons for robots

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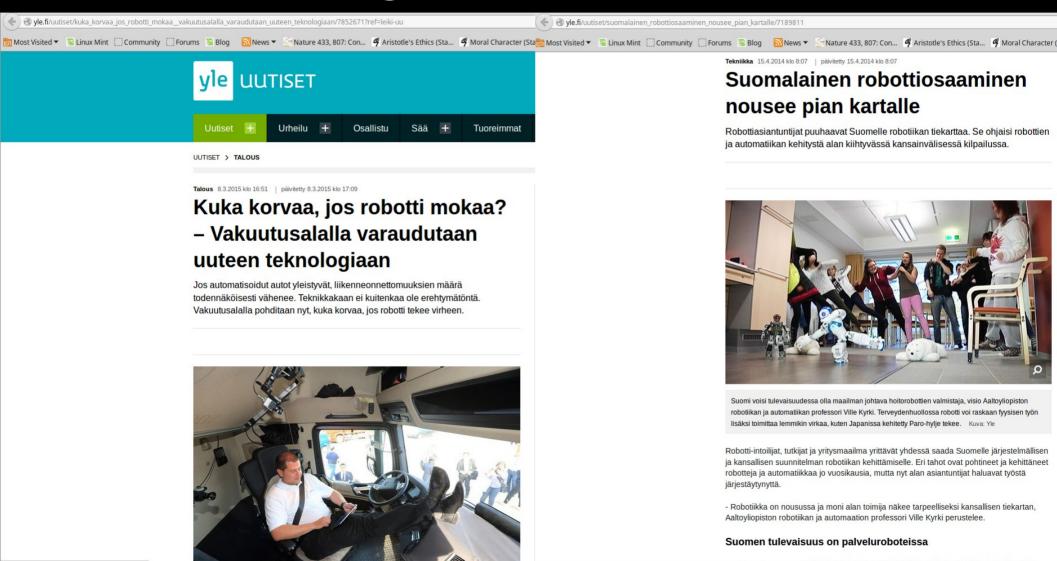
As we all learned from the 1986 film *War Games*, machines have the upperhand in warfare when it comes to making logical decisions (such as, the only winning move in nuclear war is not to play). But now it seems the US Navy is not content with that party trick, as it is working on teaching artificial intelligence how to make moral and ethical decisions, too.

A multidisciplinary team at **Tufts and Brown Universities**, along with Rensselaer Polytechnic Institute, has been funded by the Office of Naval Research to explore the challenges of providing autonomous robots with a sense of right and wrong -- and the consequences of their actions. Matthias Scheutz, principal investigator on the project, and director of the Human-Robot Interaction lab at Tufts, believes that what we think of as a uniquely human trait could be simpler than most of us thought.

"Moral competence can be roughly thought about as the ability to learn, reason with, act upon, and talk about the laws and societal conventions on



Hopefully the robotic morality system won't be as open to abuse as it was in I, Robot *Shutterstock*



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Suomalainen robottiosaaminen nousee pian kartalle

Robottiasiantuntijat puuhaavat Suomelle robotiikan tiekarttaa. Se ohjaisi robottien ia automatiikan kehitystä alan kiihtyvässä kansainvälisessä kilpailussa.



Suomi voisi tulevaisuudessa olla maailman johtava hoitorobottien valmistaja, visio Aaltoyliopiston robotlikan ja automatiikan professori Ville Kyrki. Terveydenhuollossa robotti voi raskaan fyysisen työn lisäksi toimittaa lemmikin virkaa, kuten Japanissa kehitetty Paro-hylje tekee. Kuva: Yle

Robotti-intoilijat, tutkijat ja vritysmaailma vrittävät yhdessä saada Suomelle järiestelmällisen ia kansallisen suunnitelman robotiikan kehittämiselle. Eri tahot ovat pohtineet ja kehittäneet robotteja ja automatiikkaa jo vuosikausia, mutta nyt alan asiantuntijat haluavat työstä järjestäytynyttä.

- Robotiikka on nousussa ja moni alan toimija näkee tarpeelliseksi kansallisen tiekartan, Aaltoyliopiston robotiikan ja automaation professori Ville Kyrki perustelee.

Suomen tulevaisuus on palveluroboteissa

ng.yle.fi/uutiset/kotimaa/article7026783.ece/ALTERNATES/w960/robotti+tvöpaikat.ipg ähtisi kansainväliseen robottikilpaan kolmella kärjellä: työkoneilla,

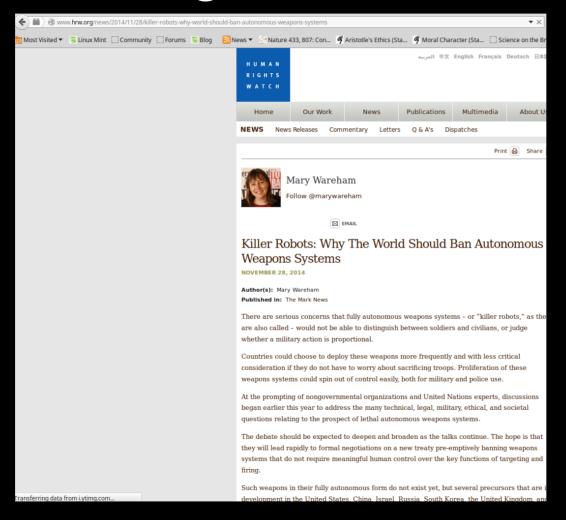


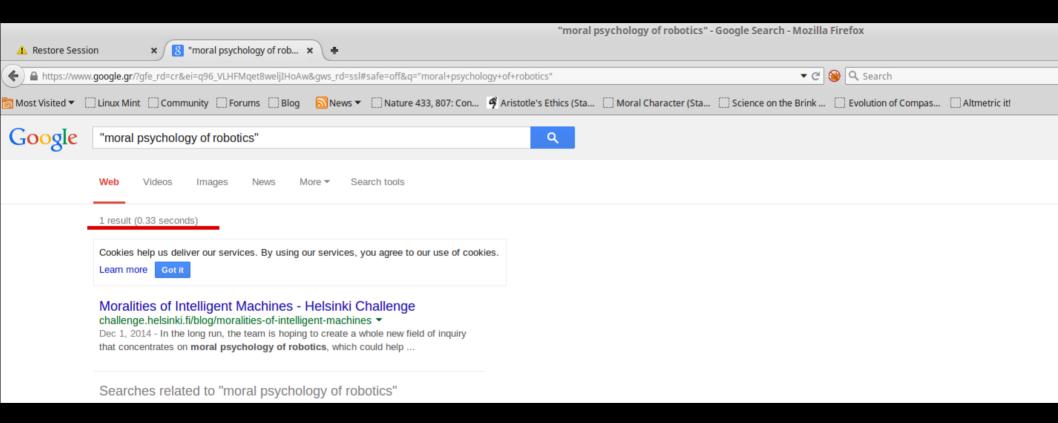


"No one wants to hear that they're building a weapon," says Doug Stephen, a software engineer at the Institute for Human and Machine Cognition (IHMC) whose team placed second at DARPA's event. But he admits that the same capabilities being honed for these trials — ostensibly to make robots good for disaster relief — can also translate to the battlefield.

"Absolutely anything," Stephen says, "can be weaponized."

His team's robot, a modification of the humanoid Atlas built by Boston Dynamics, earned the most points in the least amount of time on several challenges, including opening doors and cutting through walls. When it successfully walked over "uneven terrain" built out of cinder blocks, the crowd erupted into cheers. Stephen and his team will now advance to the final stage of the challenge next year — alongside groups from institutes including MIT and NASA — to vie for the \$2 million prize.

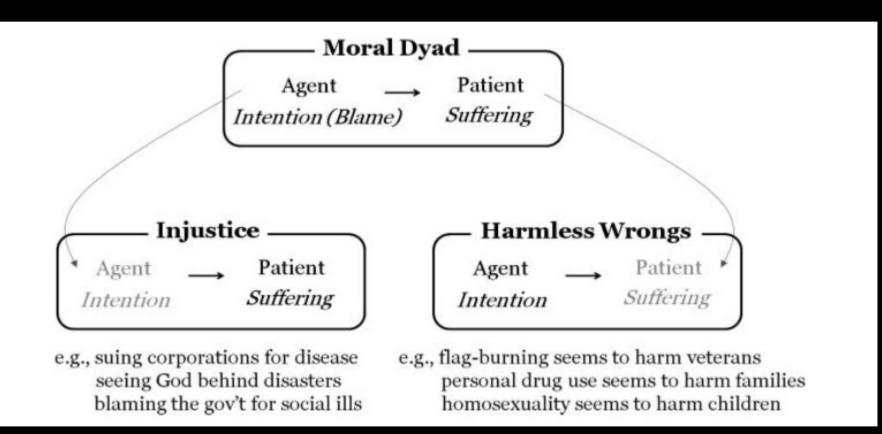




What motivates us?

- Human psychological architecture is evolutionarily old
 - Our cognition is slow
 - Our cognition is compartmentalized i.e. modular
 - We are not perfectly rational
 - Bounded rationality
 - We did not have artificial moral agents in our evolutionarily environment
 - How does our cognition deal with these issues?

Cognitive template for morality



Central theoretical questions

- How does our stone age cognition go hay-wire:
 - How does our intuition with respect to assigning blame work?
 - How about our need for retribution?
 - How about our perceptions regarding norm obedience?
 - Is it okay for the robot to break the traffic laws?
 - If so, why, when and how? To save lives? How to constrain this?

What are we doing?

- We are answering these questions
 - 1. "How should moral decision making be programmed into robots?"
 - 2. "How does our evolutionarily old human cognition treat robots when it comes to:
 - A) Assigning responsibility
 - B) Having the need for punishment and retribution
 - C) Making standard decisions that are already made by humans?"
- This approach is needed, since there is no consensus or knowledge on how we should create or program robots to make these decisions
 no general public discussion has been had about these issues

What do we need funding for?

- Basic research on human moral cognition
 - Build experiments
 - Create stimulus materials
 - Collect data
 - Analyze data
 - Write up research reports
 - Publish in high quality journals



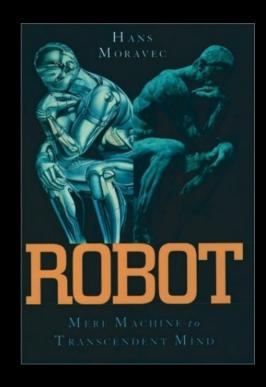
What are our aims?

- Run moral psychological studies by focusing on human-robot interaction in moral situations
- Develop and use realistic virtual 3D environments to advance the field of moral psychology
- Combine philosophy, technology and experimental social psychology to help human kind to build a better future
- Provoke public discussion on the matters
 - This part we have already achieved

Pilot study as an example

Possible future research questions?

- If machine is infected by a virus, whose responsibility is it (from stone age mind perspective)?
 - Do we understand, as people, the agency behind computer viruses?
 - Moravec has reported a case where virus was born spontaneously and lived in the DARPA -net
- Which emotions regulate machine morality
 - Disgust was a candidate
 - Anger motivates retribution, but is it sensible?
- How about mind upload scenarios in Al development?
 - MRI considers this as one of the threat scenarios



Discussion